



1. All coaches and adult volunteers must have an approved background check on file with the league. It is the head coach's responsibility to ensure coaches and volunteers have their approved background check on file before allowing them to assist with the players. Background checks are good for the year in which approved.
2. The rules under which this league will play under the current PONY League baseball rules and regulations. All the rules listed below are local rules for the City of Archdale.
3. Bats may not be larger than 2 5/8" diameter. All 2 1/4" and 2 5/8" diameter bats must be certified with the USA Bat licensing stamp on the bat to be used. Bats labeled with USSSA are not allowed. Wood bats are not allowed.

4. PITCHING:

There are mandatory days of rest required depending on the number of pitches thrown:

Age Range	Daily Max Pitches	Required Rest (Pitches)				
		0 Days	1 Day	2 Days	3 Days	4 Days
9 – 10	75	1 – 20	21 – 35	36 – 50	51 – 65	66+
11 – 12	85	1 – 20	21 – 35	36 – 50	51 – 65	66+

- A day of rest is defined as a calendar day in which a player does not pitch at all. For example, a 12-year-old player that reaches 51 pitches on Monday cannot pitch again until Friday.
- No pitcher shall appear in a game as a pitcher for three consecutive days, regardless of pitch count.
- Pitchers reaching their maximum number of pitches in a day while pitching to a batter, may finish pitching to that batter before being removed.
- A pitcher can reenter the game, but not as a pitcher

5. No Breaking Balls! Fastballs, changeups, and knuckle balls are all that is allowed. There will be one warning. If the pitcher continues to throw curveballs, the pitcher will be removed from the mound.



6. Games are 6 innings or 90 minutes. A new inning cannot be started after 90 minutes from the start of the game. Home team will get the last at bat, if they are losing. If teams are tied at the conclusion of either situation, the game will end in a tie. The umpire maintains the official time of the game.
7. The first two inning there is a 5 run cap that each team can score each inning. The third inning and any inning after that there is no limit on runs per inning.
8. There is a 15-run rule after 3 innings of play and a 10 run rule after 4 innings. Each team can only score 5 runs per inning for the first two innings. Once 5 runs have been scored teams will switch.
9. There is no dropped 3rd strike rule. The batter is out if the 3rd strike is dropped. If there is someone on base, the baserunner can advance if its not the 3rd out.
10. All participants at the present game must play at least 2 innings in the field each game and bat in the lineup. For example, if a team has 12 at the current game, then the batting lineup will have all 12 participants listed on it.
11. A game can start with 8 players to avoid a forfeit. The 9th spot in the lineup will NOT be an automatic out when that spot in the lineup is reached. Teams can pick up a player when needed from OUR Mustang league to fill in to avoid forfeit. Any child that is picked up must play outfield and bat last in the lineup.
12. Baserunners will be allowed to take a lead while on base and steal a base at any time.
13. Balks will be called on pitchers. Each pitcher will get 2 warnings and the 3rd warning will result in a balk called and the runner or runners will advance.
14. A courtesy runner will be allowed for the catcher regardless of the number of outs in the current inning. The courtesy runner will be the player who made the last out.
15. Any play at a base (except 1st base), the runner MUST slide feet first and avoid contact. The runner will be called out if he/she doesn't attempt a slide. Headfirst is allowed if returning to the same base.
16. When it rains or if there is bad weather, please call the weather hotline that is listed on their schedules or the head coach. Decisions are tried to be made by 4:00pm, but the Archdale Parks and Recreation will wait as late as possible in certain situations. The Recreation Center phone number 434-7315 and the weather hotline is 431-8130.



17. Any coach or fan that is ejected from a game by an official/umpire or a staff member will have to leave immediately and in addition be suspended for the next 2 games that team plays. The Parks and Recreation staff reserves the right to take further action to that individual for longer periods of time depending on the severity of their actions.

18. If your team does not have enough players for a specific game, then you are able to pull up kid(s) from our Mustang league. You must let the Athletic Director know that you need players and at the time of the game you must tell the opposing team the names and numbers of the players picked up. Players that you pick up from the Mustang league cannot pitch in the game and must play right field and bat at the bottom of the lineup.